# Software Engineer: Software Engineer IV

Designs, develops, documents, tests and debugs applications software and systems that contain logical and mathematical solutions. Conducts multidisciplinary research and collaborates with equipment designers and/or hardware engineers in the planning, design, development and utilization of electronic data processing systems for product and commercial software. Determines computer user needs; analyzes system capabilities to resolve problems on program intent, output requirements, input data acquisition, programming techniques and controls; prepares operating instructions; designs and develops compilers and assemblers, utility programs, and operating systems. Ensures software standards are met.

### Discretion/Latitude

Work is performed without appreciable direction. Exercises some latitude in determining technical objectives of assignment. Completed work is reviewed for desired results.

# Knowledge, Skills, and Abilities

Applies technical expertise and has detailed knowledge of other related disciplines.

## **Problem Solving**

Develops technical solutions to complex problems that require the regular use of ingenuity and creativity.

## **Impact**

Plans and conducts assignments, generally involving the larger and more important projects or more than one project. Erroneous decisions or recommendations would typically result in failure to achieve major contract objectives.

### Liason

Represents the organization as the technical contact on contracts and projects. Interacts with external personnel on technical matters often requiring coordination between organizations.

## **Minimum Education and Experience**

8-10+ years with a BS in designated Engineering or a related field.