

Mobile Applications Development Engineer: Associate Principal Mobile Applications Development Engineer

Designs and develops software applications (apps) for mobile phones, smartphones and other mobile devices. May develop on one or more platforms including Apple iPhone/iPad, BlackBerry, Google Android, Microsoft Windows Mobile, Palm webOS, and/or Symbian. Manages full software development lifecycle, including testing, implementation and auditing. Performs product design, bug verification, and beta support, which may require research and analysis.

Discretion/Latitude

Work is performed without appreciable direction. Exercises considerable latitude in determining technical objectives of assignment. Completed work is reviewed from a relatively long-term perspective, for desired results.

Knowledge, Skills, & Abilities

Applies extensive technical expertise, and has full knowledge of other related disciplines. Answers technical questions regarding products and services, and may take part in putting together proposals, configurations, and product offerings.

Problem Solving

Develops technical solutions to complex problems that require the regular use of ingenuity and creativity.

Impact

Regularly called upon to function in a project leadership role. Erroneous decisions or recommendations would typically result in failure to achieve major organization objectives.

Liason

Represents the organization as the prime technical contact on contracts and projects. Interacts with senior external personnel on significant technical matters often requiring coordination between organizations.

Minimum Education and Experience

10-12+ years with a BS in designated Engineering or a related field. Employees usually have an advanced degree in field of specialization.