

# Mobile Applications Development Engineer: Mobile Applications Development Engineer IV

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Designs and develops software applications (apps) for mobile phones, smartphones and other mobile devices. May develop on one or more platforms including Apple iPhone/iPad, BlackBerry, Google Android, Microsoft Windows Mobile, Palm webOS, and/or Symbian. Manages full software development lifecycle, including testing, implementation and auditing. Performs product design, bug verification, and beta support, which may require research and analysis.

## **Discretion/Latitude**

Work is performed without appreciable direction. Exercises some latitude in determining technical objectives of assignment. Completed work is reviewed for desired results.

## **Knowledge, Skills, & Abilities**

Applies technical expertise, and has detailed knowledge of other related disciplines.

## **Problem Solving**

Develops technical solutions to complex problems that require the regular use of ingenuity and creativity.

## **Impact**

Plans and conducts assignments, generally involving the larger and more important projects. Erroneous decisions or recommendations would typically result in failure to achieve major contract objectives.

## **Liason**

Represents the organization as the technical contact on contracts and projects. Interacts with external personnel on technical matters often requiring coordination between organizations.

## **Minimum Education and Experience**

8-10+ years with a BS in designated Engineering or a related field.