Mobile Applications Development Engineer: Mobile Applications Development Engineer II

Designs and develops software applications (apps) for mobile phones, smartphones and other mobile devices. May develop on one or more platforms including Apple iPhone/iPad, BlackBerry, Google Android, Microsoft Windows Mobile, Palm webOS, and/or Symbian. Manages full software development lifecycle, including testing, implementation and auditing. Performs product design, bug verification, and beta support, which may require research and analysis.

Discretion/Latitude
Works under general supervision. Follows established procedures. Work is reviewed for soundness of technical judgment, overall adequacy and accuracy.

Knowledge, Skills, & Abilities
Frequent use and application of basic technical standards, principles, theories, concepts and techniques.

Problem Solving
Provides solutions to a variety of technical problems of moderate scope and complexity.

Impact
Contributes to the completion of milestones associated with specific projects. Failure to achieve results and/or erroneous decisions or recommendations may cause delays in program schedules and may result in the allocation of additional resources.

Liason
Primarily internal company contacts. Infrequent inter-organizational and outside customer contacts on routine matters.

Minimum Education and Experience
2-5+ years with a BS in designated Engineering or a related field.